

VFX Artist**Current address**

9 rue Paul Langevin
St Ouen/ Ile de France
93400
France

Tel. +33 (0)679 271 759

French Nationality

Experiences:

- **BUF Company** (Paris) December 2009 – present (currently held).
VFX Artist, Generalist, working on feature film.

- **Freelance 3D Artist** 2007 - 2009.
Compositing, Cloth animation, Matte painting.

- **Realtime UK** (*Manchester*): may 2006 - july 2007.
Digital artist, Modeling, Texturing, FX, working on cinematics and adverts.

- **Neko Entertainment** (*Montreuil*): October 2005.
Freelance, Modeling, Lighting, working on PS2 title.

- **Ubisoft** (*Montreuil*): september 2005.
Preproduction Artist, Level building, modelling, texturing, working on wii title.

- **Kheops Studio** (*Paris*): September 2004 - june 2005.
Freelance, Modelling, texturing, Animation, scripting, working on FPS video game.

Softwares:

-3D Studio Max, particle flow, FumeFX, Vray, Final Render, Mental Ray, Afterburn
-Fusion, After Effects
-Photoshop
-RealFlow
-MudBox

Skills:

-Modelling, texturing
-Matte painting
-particle effects simulations
-Compositing, rotoscopy, keying

Academic:

2003-2004: Foreign languages degree (English, German, Spanish).
Cergy-Pontoise University.

2002-2003: Baccalaureate in Engineering Sciences.
Jean Perrin

Languages:

English and French mother tongue, good German, Spanish.

Hobbies:

Cinema, photography, piano-playing, reading, running, travelling.